

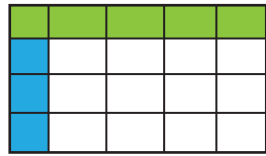


EFFECTIVE FEEDBACK

in Computer Science

USE RUBRICS

We use rubrics to show where marks are coming from, allowing students to understand their strengths and weaknesses. They also provide clear criteria for assessment and help ensure consistency in feedback across different assessments.



TEAMS FEEDBACK

At the end of a project teachers will give written feedback to highlight the strengths and weaknesses, enabling students to reflect upon and improve their work.

LIVE MARKING

We give students feedback whilst we are working together so that we can help them improve right away. It is important that students take responsibility for making those improvements.

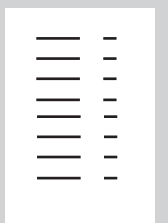


SELF/PEER ASSESSMENT

Students will have opportunities to reflect upon and evaluate their own work and/or peer assess against the success criteria and rubrics.

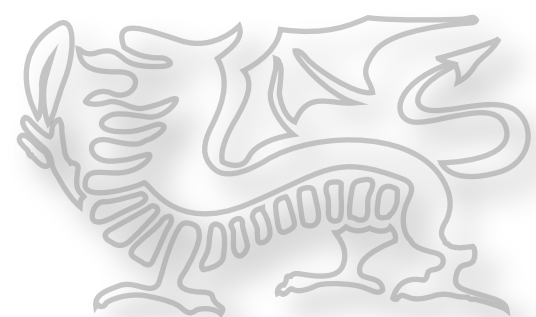
MICROSOFT FORMS

Self-marking forms help to develop students' understanding of a topic by demonstrating their knowledge. Feedback on their responses is instant.



REFLECTION SHEETS

At the end of each project students will receive an assessment sheet which will breakdown all of the Microsoft Form results and teacher feedback. Students will then be able to respond by analysing their strengths and weaknesses.



WHOLE-CLASS FEEDBACK

Whole-class feedback is given to students as a class, highlighting what has been done well and where improvements can be made. We look at the different skills and things students need to know in order to improve, providing them with tips and ideas.

